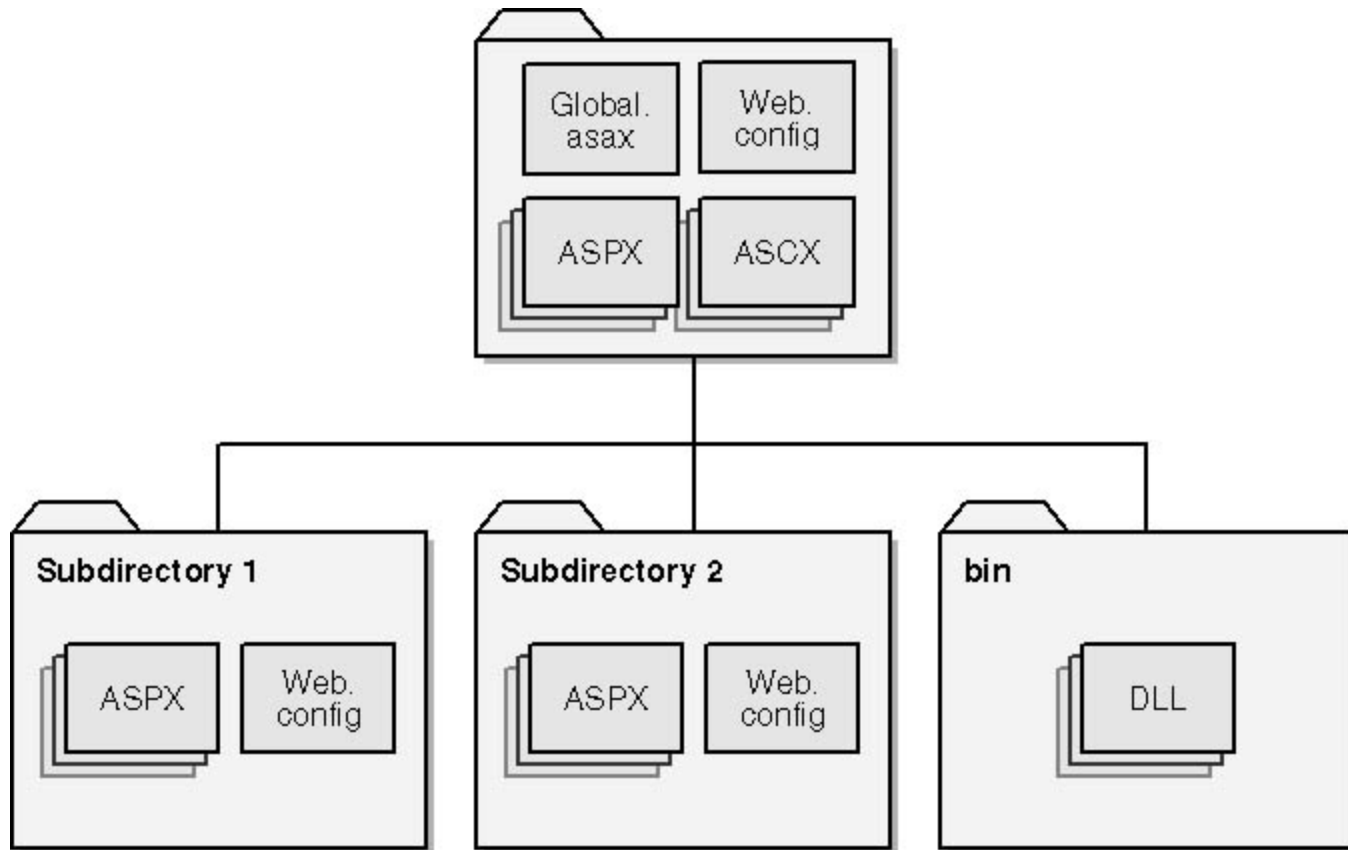


# Web Applications

# Structure of an ASP.NET Application

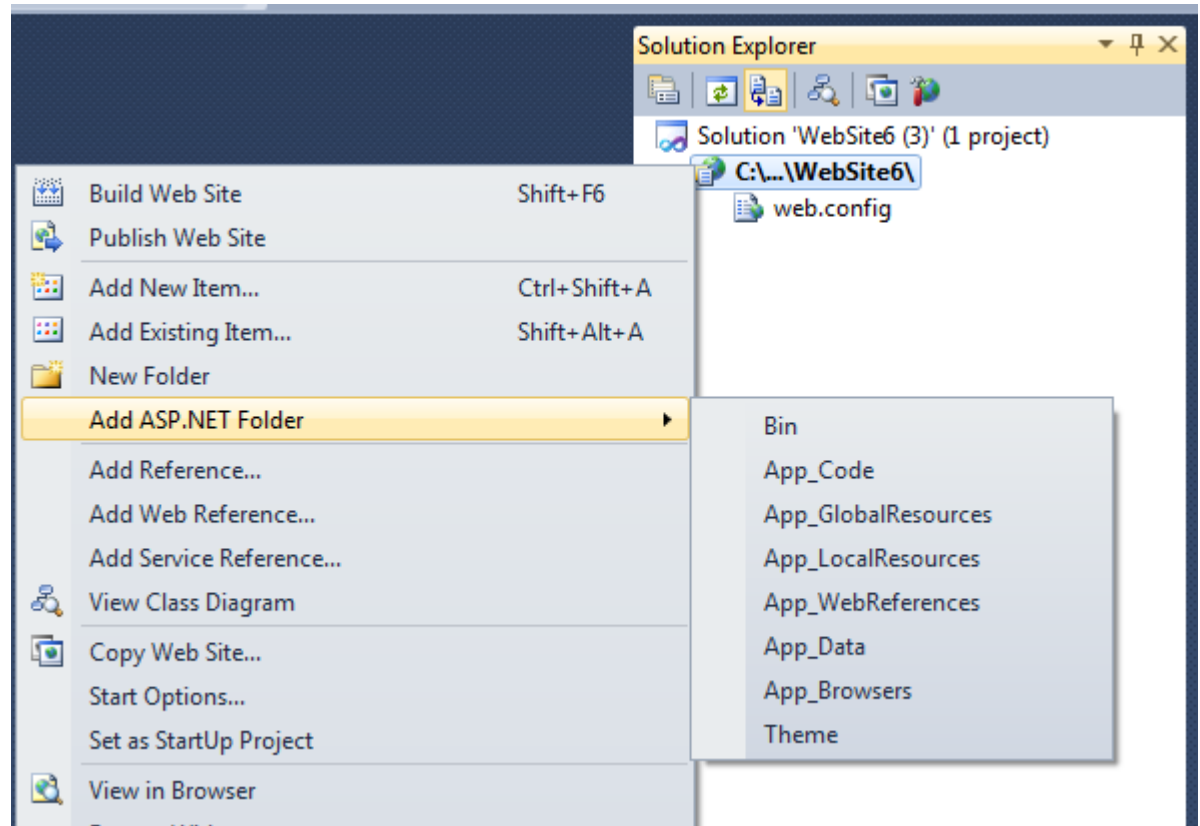
- ASPX files containing Web forms
- ASCX files containing user controls
- Web.config files containing configuration settings
- A Global.asax file containing global application elements
- Possible DLLs containing custom types employed by the application
- HTML files
- Other file misc. file types

# Directory Organization



# ASP.NET Folders

We can add special folders specifically for ASP.NET. You have already seen the use of App\_Data.



# The Web.config File

```
<configuration>  
  <appSettings>  
    <!-- appSettings values go here -->  
  </appSettings>  
  <system.web>  
    <!-- ASP.NET configuration settings go here -->  
  </system.web>  
</configuration>
```

# <appSettings>

- Essentially take the place of the registry or .ini files.
- Use Key/Value pairs.
- Both are strings.
- Consider a database application where the location of the database may change. We can place the connection string in the web .config file as you have already seen.
- Idea – store an application version number to be displayed on more than one page.

```
<configuration>
  <appSettings>
    <add key="MyConnectionString"
      value="server=hawkeye;database=pubs;uid=sa;pwd=" />
  </appSettings>
</configuration>
```

**Page\_Load can be rewritten to extract the connection string from Web.config:**

```
string conn = ConfigurationSettings.AppSettings["MyConnectionString"];
SqlDataAdapter adapter = new SqlDataAdapter
  ("select * from titles where price != 0", conn);
DataSet ds = new DataSet ();
adapter.Fill (ds);
```

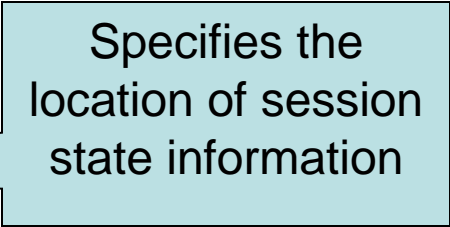
# <system.web>

- Contains system settings to control ASP.NET.
- Some examples are:
  1. authentication
  2. authorization
  3. compilation
  4. security policy
  5. trace settings
- You have seen how web.config is used to allow debugging and control security.



# Example

```
<configuration>
  <system.web>
    <trace enabled="true" />
    <sessionState
      mode="SQLServer"
      sqlConnectionString="server=localhost;uid=sa;pwd=" />
    <compilation debug="true" defaultLanguage="c#" />
    <pages enableViewStateMac="true" />
  </system.web>
</configuration>
```



Specifies the location of session state information

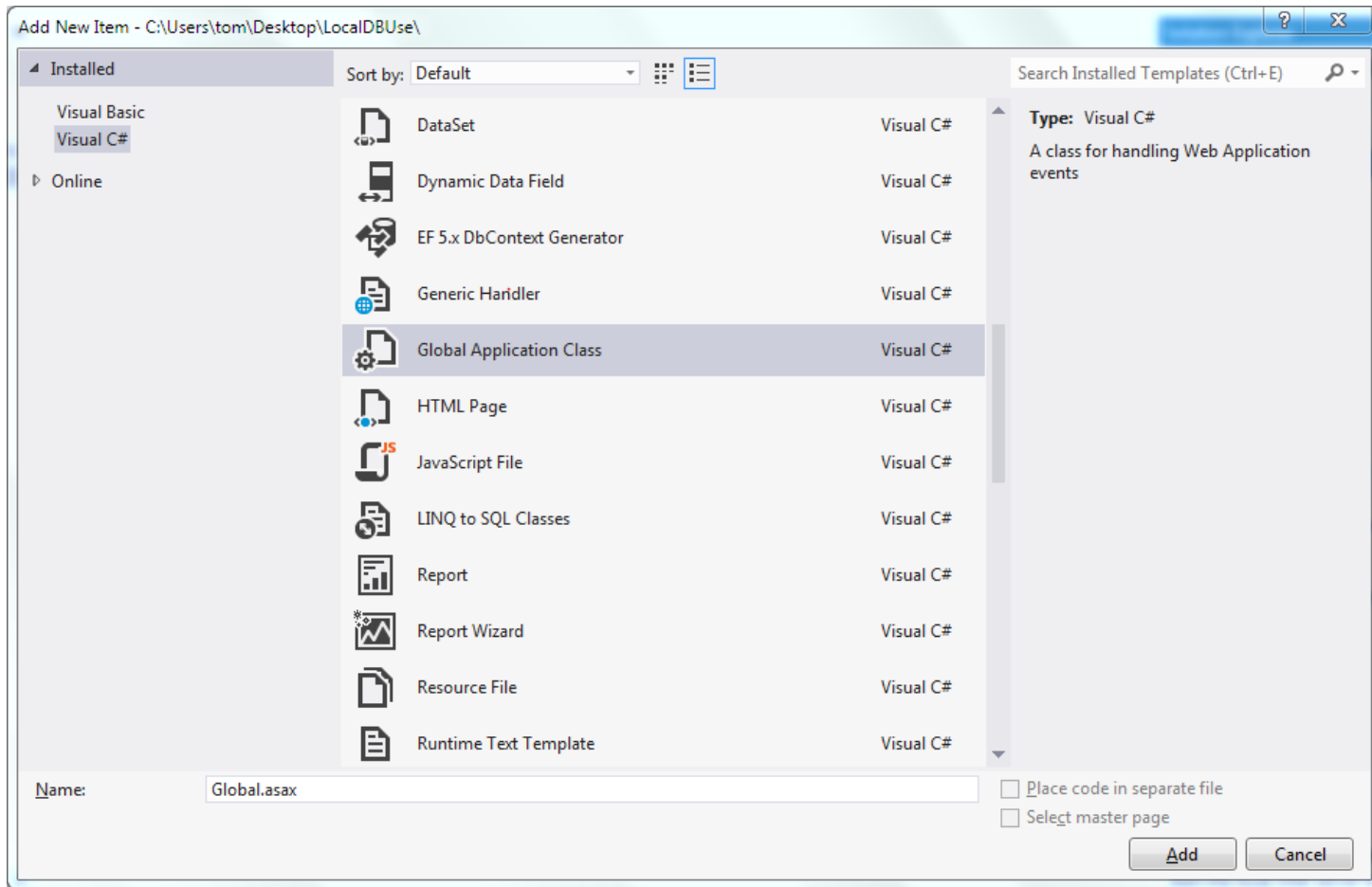
# Configuration Inheritance

- Machine.config found in  
Windows\Microsoft.NET\Framework\vn.n.nnnn\Config  
**Let's take a look....**
- This is the master configuration file with systemwide defaults.
- Can be overridden in the web.config file in the application's root directory.
- Additional web.config files in subdirectories further override settings.

# The Global.asax File

- Provides global application functionality
  - Global directives
  - Global event handlers
  - Global object tags
- Look over the `HttpApplication` class under `System.Web`.
  - This class is central to ASP.NET applications.

# Adding Global.asax using VS 2013



# Code Generated

```
<%@ Application Language="C#" %>
```

```
<script runat="server">
```

```
void Application_Start(object sender, EventArgs e)
```

```
{
```

```
    // Code that runs on application startup
```

```
}
```

```
void Application_End(object sender, EventArgs e)
```

```
{
```

```
    // Code that runs on application shutdown
```

```
}
```

```
void Application_Error(object sender, EventArgs e)
```

```
{
```

```
    // Code that runs when an unhandled error occurs
```

```
}
```

```
void Session_Start(object sender, EventArgs e)
{
    // Code that runs when a new session is started

}

void Session_End(object sender, EventArgs e)
{
    // Code that runs when a session ends.
    // Note: The Session_End event is raised only
when the sessionstate mode
    // is set to InProc in the Web.config file. If session
mode is set to StateServer
    // or SQLServer, the event is not raised.

}

</script>
```

# Global Directives

- @ Application directives
  - Facilitates code behind for Global.asax
- @ Import directives
  - Imports a namespace (like for aspx files)
- @ Assembly directives
  - Specifies assemblies to be linked
- The key to the usefulness of these directives is event handlers.

# Global Event Handlers

- Application wide events
- Most common are start and end events.
  - Note – an application ends 20 minutes after the last HTTP request. That's a relatively long time.
  - Default timeout can be changed
- Don't confuse application start/end with the concept of session start/end. An application can service many concurrent sessions from many users.



# Example

```
<script language="C#" runat="server">  
void Application_Start ()  
{  
    ...  
}  
  
void Application_End ()  
{  
    ...  
}
```

# Use for Session State

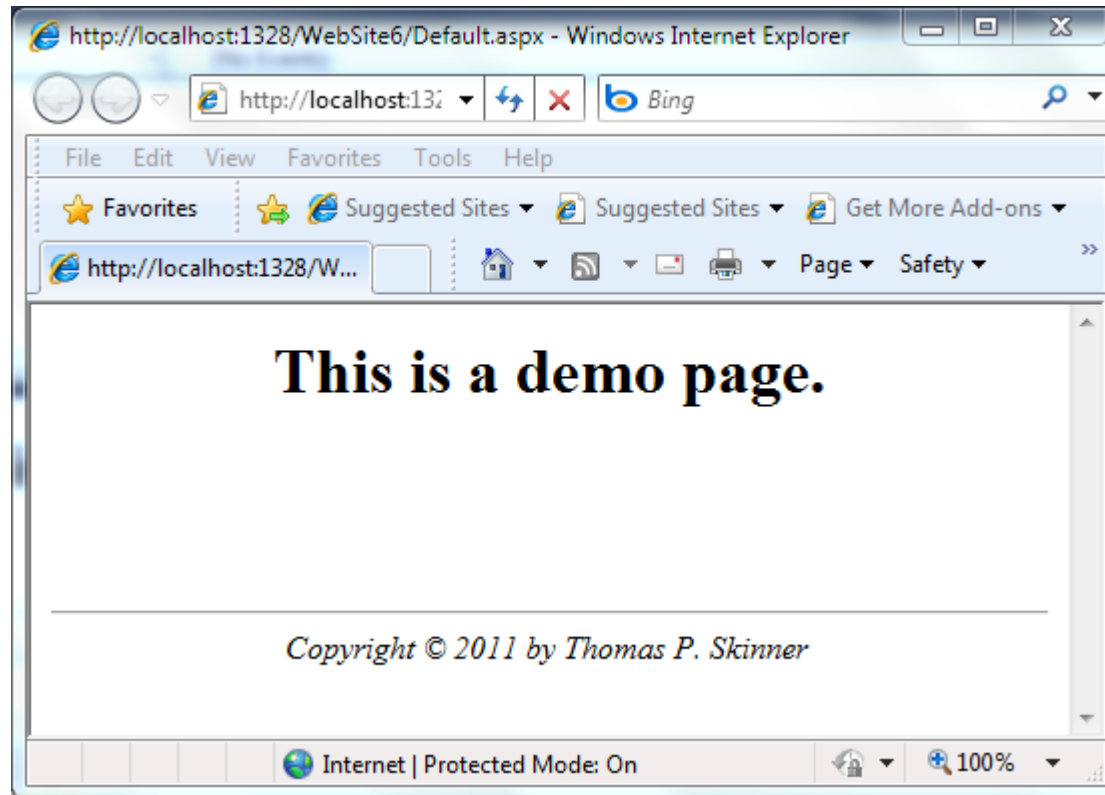
```
<script language="C#" runat="server">  
  void Session_Start ()  
  {  
    ...  
  }  
  
  void Session_End ()  
  {  
    ...  
  }  
</script>
```

# Per-Request Events

Used to customize ASP.NET

```
<script language="C#" runat="server">  
  void Application_PostRequestHandlerExecute (Object sender,  
  EventArgs e)  
  {  
    HttpApplication app = (HttpApplication) sender; //cast  
    app.Context.Response.Write ("<hr><center><i>" +  
      "Copyright © 2013 by Thomas P. Skinner</i></center>");  
  }  
</script>
```

This code adds the copyright notice to all pages.

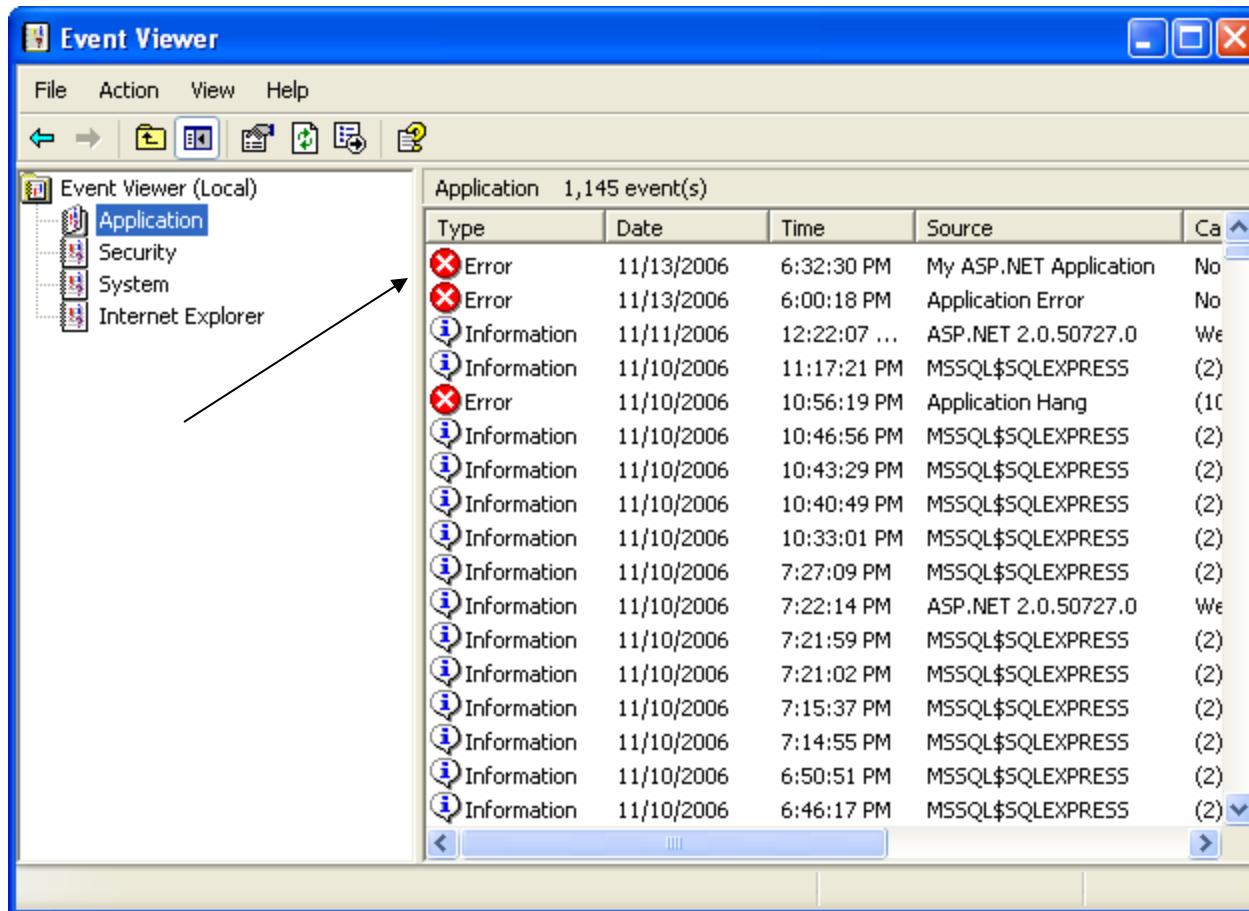


# Error Events

- You can provide a custom error handler.
- Outputting a custom message, etc.

```
<%@ Import Namespace="System.Diagnostics" %>
<script language="C#" runat="server">
    void Application_Error (Object sender, EventArgs e)
    {
        // Formulate a message to write to the event log
        string msg = "Error accessing " + Request.Path + "\n"
            + Server.GetLastError ().ToString ();
        // Write an entry to the event log
        EventLog log = new EventLog ();
        log.Source = "My ASP.NET Application";
        log.WriteEntry (msg, EventLogEntryType.Error);
    } </script>
```

- The previous code outputs to the event log under the application tab.



# Application State

- Store data that is available to all parts of an application. (note – not a session)
- Data is stored in memory so it is transient.
- Key/value pairs are stored.
- Data is anything derived from `System.Object`.
- Example:

```
Application["Data1"] = 100;
```

```
Application["Data2"] = 1000;
```

# Application State

- You must cast the value when retrieving.

```
int i = (int)Application["Data1"];
```

- `Application.Lock()` and `Application.unlock()` should be used to prevent concurrency related issues for multi-step updates.
- Individually, ASP.NET uses a reader/writer lock to synchronize access to individual pieces of state information.
- Demo – write an application to keep track of the number of sessions in progress. (ApplicationState web site example)



# The Application Cache

- Better than application state.
- Can assign expiration policy.
- Can invoke a call-back method to refresh the data.
- Does not have lock and unlock methods.
- Instead use thread locking.
- Use of the cache can improve performance, e.g. when reading a file.
- See examples in Prosis book.

# Session State

- Per user state information. (Normally what you want.)
- Default is to use a cookie.
- Sessions time out after 20 minutes of inactivity.
- A session object is created for each session.
- ASP Session state is stored in memory. ASP.NET has three options. (discussed later) that do not use memory.
- Memory is not good for large web sites running on server farms.

# Session State – contd.

- Similar to application state.
- Use the indexer or Add method.

```
Session.Add("Name", "Tom");
```

```
//or
```

```
Session["Name"] = "Tom";
```

- Semantically equivalent
- Both replace or add an item.
- Remember that objects are stored and casts are needed.
- A session cookie is saved on the client and expires when a new browser session is started.
- Demo (SessionState web site example)

# Removing Items

- Use Remove, RemoveAt or RemoveAll methods.
- Clear is equivalent to RemoveAll.
- The SessionID property retrieves the unique identification of a session.
- Session state operations are thread safe. (Not sure how this works, but allegedly it does.)
- The Session.IsNewSession property can be used to determine the first time a page is loaded from the session. (see example in Prose book)

# Cookieless Session State

- A clever method to allow session state without cookies is possible.
- Set `cookieless="true"` to the `sessionState` element in `web.config`.
- URL munging is used. Extra characters are added to the URL that are stripped by ASP.NET at the server before accessing the page.
- Unfortunately there is no simple way to determine if cookies are supported. One method is to create a cookie and then see if it was stored on the client.

# Memoryless Session State

- ASP.NET supports three process models:
  1. In-proc – stores in `Aspnet_wp.exe` (or whatever process ASP runs in).
  2. State server – stores in a special state server process.
  3. SQL server – stores state in an SQL database.
- These techniques are beyond the level of the course.

# Session Lifetimes

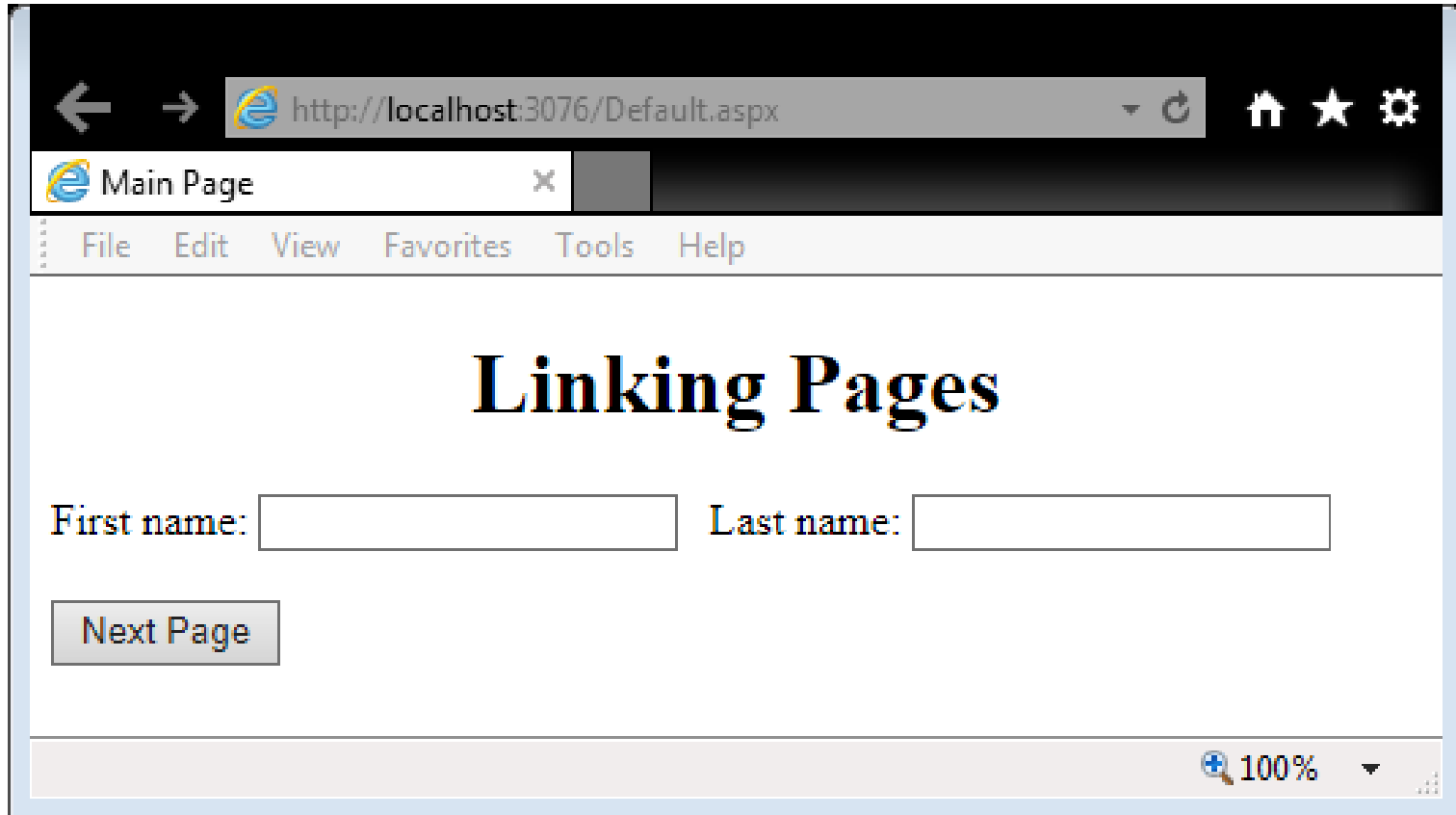
- Default is 20 minutes.
- You can change this in web.config.  
`<sessionState ... timeout="60"/>`
- The ellipses indicates other settings.
- You can also write it to the `Session.Timeout` property.  
`Session.Timeout = 60;`

# Linking Pages

- It is easy to pass data from one page to another.
- We use the CGI GET method to pass the data as key value pairs as part of the URL.
- We use the Response.Redirect and Request.QueryString methods.



# Default Page

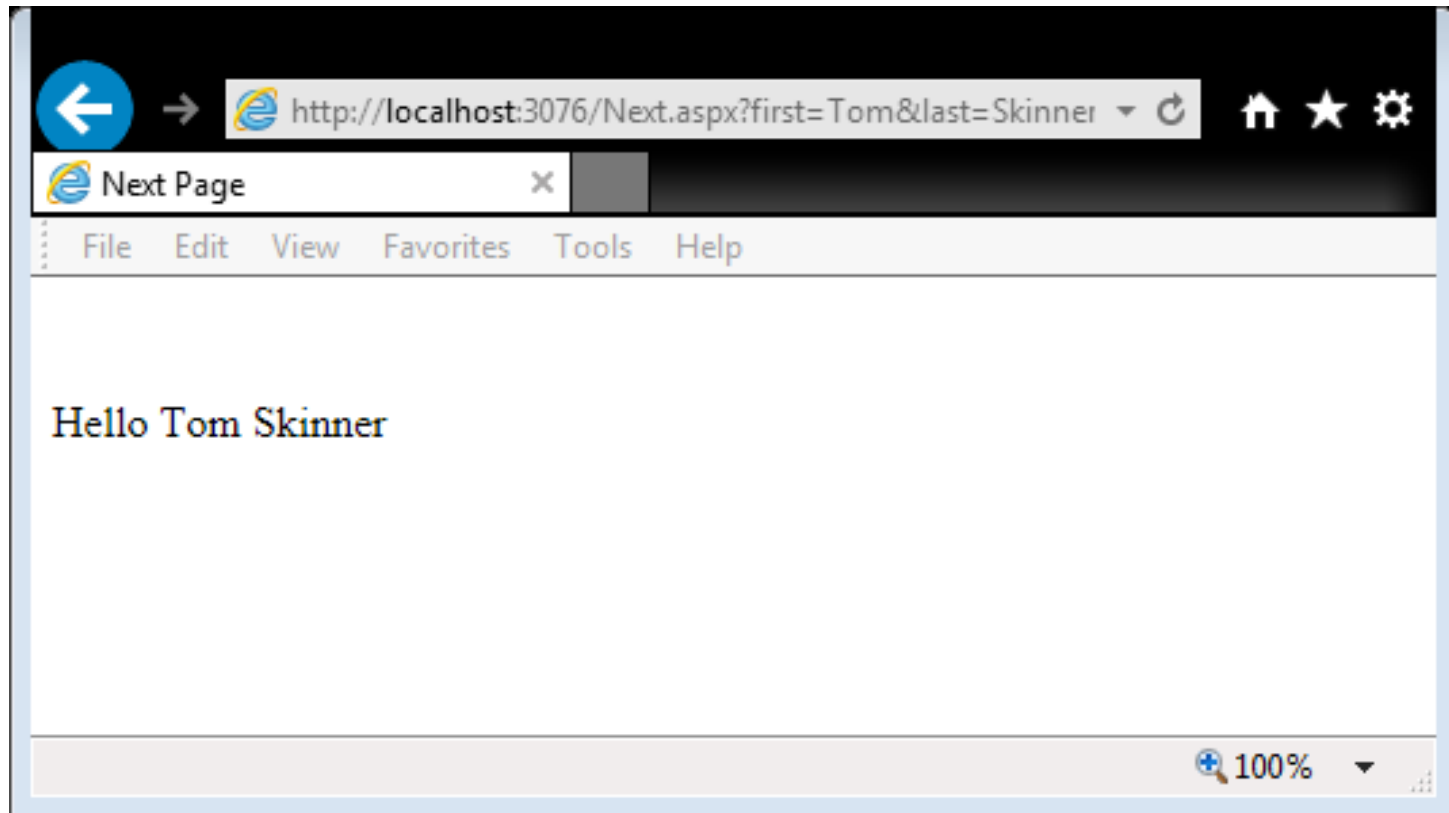


# Code Behind

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Web;
using System.Web.UI;
using System.Web.UI.WebControls;

public partial class _Default : System.Web.UI.Page
{
    protected void Page_Load(object sender, EventArgs e)
    {
    }
    protected void Next_Click(object sender, EventArgs e)
    {
        string url = string.Format("Next.aspx?first={0}&last={1}",
first.Text, last.Text);
        Response.Redirect(url);
    }
}
```

# The Linked Page



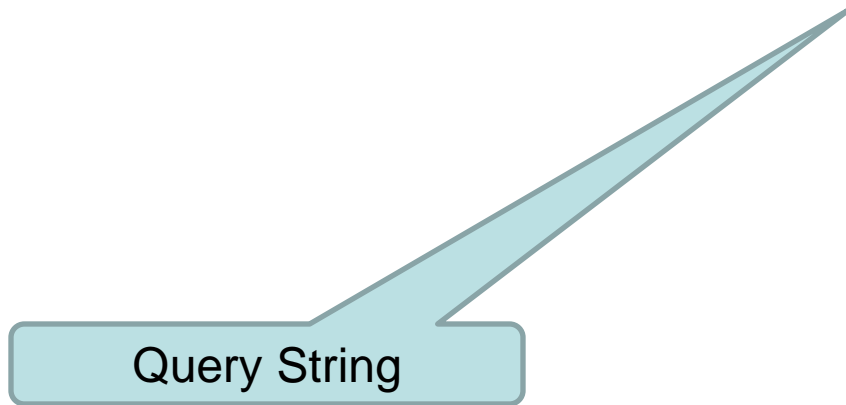
# Code Behind

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Web;
using System.Web.UI;
using System.Web.UI.WebControls;

public partial class Next : System.Web.UI.Page
{
    protected void Page_Load(object sender, EventArgs e)
    {
        string s = string.Format("Hello {0} {1}",
Request.QueryString["first"], Request.QueryString["last"]);
        greeting.Text=s;
    }
}
```

- The complete example is on the course web site under example code.
- Key is the URL

<http://localhost:3076/Next.aspx?first=Tom&last=Skinner>



# Cookies

- Two types of cookies
  - Session
  - Persistent
- Very easy to use in ASP.NET
- Use `HttpCookie` object
- `HttpCookie myCookie =  
    new HttpCookie("name", "Tom");`

# Getting the cookie to the client

- The cookies collection in the Response object is used
- `Response.Cookies.Add(myCookie);`

# Persistent Cookies

- By default cookies have session life
- We can set an expiration date to create a persistent cookie
- `myCookie.Expires = new  
    DateTime(2010, 12, 31);`
- Expires 12/31/2010



# Getting cookies from the client

- The Request object has a cookie collection

```
String name = "none";  
HttpCookie myCookie = Request.Cookies["name"];  
if(myCookie != null)  
    name = myCookie.Value;
```

# Multivalue Cookies

- Use the Values collection  
`myCookie.Values["name"] = "Tom";`  
`myCookie.Values["sex"] = "male";`
- Retrieve the values in the same way.